Let’s Quiz

Transition Iteration 2 (7)

[Note: Text enclosed in square brackets and displayed in blue italics (style=InfoBlue) is included to provide guidance to the author and should be deleted before publishing the document.]

# 1. Key milestones

|  |  |
| --- | --- |
| **Milestone** | **Date** |
| Iteration start | 27-09-18 |
| Start updating all documentation for handover |  |
| Fix bugs found in round 1 testing |  |
| Ready survey for round 2 tests |  |
| Iteration stop | 5-10-518 |

# 2. High-level objectives

1. Working game with all pertinent bugs fixed, ready for retesting
2. Updating documents to regarding unimplemented functionality
3. Prepare for second round of testing

# 3. Evaluation criteria

1. Game should be bud free with all user suggestions either implemented or dropped as per survey suggestions
2. Sequence and ERD diagrams to be completed ready for a review.
3. All documents should be started getting updated for final handover.
4. Survey needs to be gotten ready for second round of beta testing with users approached to do the second round of beta testing

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| --- | --- | --- | --- | --- | --- | --- | --- |
| **Work Item ID** | **Name or key words of description** | **Outcome** | **State** | **Assigned to (name)** | **Estimated Hours** | **Hours worked** | **Estimate of hours remaining** |
| 1.1 | Architecture diagrams | Sequence diagram (database user, game, firebase)  Class diagram | [[ERD](https://github.com/coldog86/Development-Project/commit/cb1023d085b27cef548d32deae436f646445ce32)](https://github.com/coldog86/Development-Project/commit/cb1023d085b27cef548d32deae436f646445ce32)  [Sequence](https://github.com/coldog86/Development-Project/blob/communal/Sequence%20Diagram.jpg) | Col | 7 | 7 | 0 |
| 1.2 | Update to Architecture document | Update according to features implemented ready for review | [In Progress](https://github.com/coldog86/Development-Project/commit/b1eee4dc353ac967f6ffd218dd073efc7083c985) | Aaron | 5 | 0 | 5 |
| 1.3 | Update to Requirements document | Update according to features implemented ready for review | [Completed](https://github.com/coldog86/Development-Project/commit/54f358e666c188e0692ffe05880ba6cfca509da4) | Michelle | 3 | 1 | 2 |
| 1.4 | Update game design Doc | Update according to features implemented ready for review | Incomplete | Aaron | 5 | 0 | 5 |
| 1.5 | Update Project Plan | Update according to features implemented ready for review | [Complete](https://github.com/coldog86/Development-Project/commit/20b70886b61030be953605cc5ec97809e30da8ad#diff-2f56b55ddf2d22ac801244c166b68d60) | Charnes | 5 | 5 | 0 |
| 1.6 | Bug report Summary | Write a complete summary of bugs and their fixes | [In progress](https://github.com/coldog86/Development-Project/commit/54619e54a1a58b370c15267697bbe62135f49a4a) | Aaron | 6 | 3 | 3 |
| 1.7 | Update of Design Documentation | Update according to features implemented ready for review | Incomplete | Charnes | 5 | 0 | 5 |
| 2.2 | Push notifications to be fully working | Push notification to be implemented for end of round one | [Complete](https://github.com/coldog86/Development-Project/commit/b3d77fc5fe17085a1795756c252d3755b91017e7) | Charnes | 6 | 6 | 0 |
| 2.3 | Remove Facebook buttons | Hide Facebook buttons until review outcome known | [complete](https://github.com/coldog86/Development-Project/commit/375489d48b833070f2012c9c00113e524678043f) | Michelle | 0.5 | 0.5 | 0 |
| 3.0 | Adjust survey for 2nd round of testing. | Adjust survey to focus on any found issues that came up during round 1. | [Complete](https://docs.google.com/forms/d/1kVGOOaJDJb4VyM6nJN31XxHn0SHfm_tY8um0_BLureE/edit) | Aaron | 2 | 2 | 0 |
| 4.0 | Update submit question page | Put category selection at the top | [Complete](https://github.com/coldog86/Development-Project/commit/d8f25d2b2b902b6eb1f444f49a0b836126761e5d) | Charnes | 1 | 1 | 0 |

# 5. Issues

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| --- | --- | --- |
| **Issue** | **Status** | **Notes** |
| Almost none of these goals were fully completed in this iteration | Ongoing | Unfinished documents were pushed forward to the lasr iteration as bug fixes needed to take precedence |
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|  |  |  |

# 6. Assessment

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| --- | --- |
| Assessment target | Iteration # 7 |
| Assessment date | 15-10-18 |
| Participants | Aaron, Col, Charnes, Michelle |
| Project status |  |

## Assessment against objectives

Documentation was pushed back due to the need to fix bugs ready for round two beta testing

The game was ready for round two testing

## Work Items: Planned compared to actually completed

Documentation was not finished due to bug and feature repairs taking longer than expected

## Assessment against Evaluation Criteria Test results

Although not all criteria were met all team members are sure we will finish and be ready for handover at the end of the next iteration

## Other concerns and deviations