Let’s Quiz

Transition Iteration 2 (7)

[Note: Text enclosed in square brackets and displayed in blue italics (style=InfoBlue) is included to provide guidance to the author and should be deleted before publishing the document.]

# 1. Key milestones

|  |  |
| --- | --- |
| **Milestone** | **Date** |
| Iteration start | 27-09-18 |
| Start updating all documentation for handover |  |
| Fix bugs found in round 1 testing |  |
| Ready survey for round 2 tests |  |
| Iteration stop | 5-10-518 |

# 2. High-level objectives

1. Working game with all pertinent bugs fixed, ready for retesting
2. Updating documents to regarding unimplemented functionality
3. Prepare for second round of testing

# 3. Evaluation criteria

|  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- |
| **Work Item ID** | **Name or key words of description** | **Outcome** | **State** | **Assigned to (name)** | **Estimated Hours** | **Hours worked** | **Estimate of hours remaining** |
| 1.1 | Sequence diagrams to be completed | Complete sequence diagrams showing functionality | In progress | Col | 5 | 2 | 3 |
| 1.2 | Update to Architecture document | Update according to features implemented ready for review | Incomplete | Aaron | 5 | 0 | 5 |
| 1.3 | Update to Requirements document | Update according to features implemented ready for review | In progress | Michelle | 3 | 1 | 2 |
| 1.4 | Update game design Doc | Update according to features implemented ready for review | Incomplete | Aaron | 5 | 0 | 5 |
| 1.5 | Update Project Plan | Update according to features implemented ready for review | In progress | Charnes | 5 | 1 | 4 |
| 1.6 | Bug report Summary | Write a complete summary of bugs and their fixes | In progress | Aaron | 6 | 3 | 3 |
| 1.7 | Update of Design Documentation | Update according to features implemented ready for review | Incomplete | Charnes | 5 | 0 | 5 |
| 2.1 | Results Page updated | Results Page to be updated to show extra information | Incomplete | Col | 6 | 0 | 6 |
| 2.2 | Push notifications to be fully working | Push notification to be implemented for end of round one | Incomplete | Charnes | 6 | 2 | 4 |
| 2.3 | Remove Facebook buttons | Hide Facebook buttons until review outcome known | [complete](https://github.com/coldog86/Development-Project/commit/375489d48b833070f2012c9c00113e524678043f) | Michelle | 0.5 | 0.5 | 0 |
| 3.0 | Adjust survey for 2nd round of testing. | Adjust survey to focus on any found issues that came up during round 1. | Incomplete | Aaron | 2 | 0 | 2 |
| 4.0 | Update submit question page | Put category selection at the top | [Complete](https://github.com/coldog86/Development-Project/commit/d8f25d2b2b902b6eb1f444f49a0b836126761e5d) | Charnes | 1 | 1 | 0 |

# 5. Issues

|  |  |  |
| --- | --- | --- |
| **Issue** | **Status** | **Notes** |
|  |  |  |
|  |  |  |
|  |  |  |

# 6. Assessment

|  |  |
| --- | --- |
| Assessment target | Iteration # 7 |
| Assessment date | 15-10-18 |
| Participants | Aaron, Col, Charnes, Michelle |
| Project status |  |

## Assessment against objectives

## Work Items: Planned compared to actually completed

## Assessment against Evaluation Criteria Test results

## Other concerns and deviations